









The 13<sup>th</sup> International Conference on Advances in Information Technology

# **Digital Transformation**

**Technologies Shaping and Driving the New Normal** 



The International Conference on Advances in Information Technology (IAIT2023) is a premier forum to present and exchange ideas about recent technological advancements and breakthrough research in Information Technology. IAIT2023 will be the 13th in the series and hosted by the School of Information Technology, King Mongkut's University of Technology Thonburi, Bangkok, Thailand. All the accepted and presented papers will be published by the reputed ACM ICPS Series having ISBN number 979-8-4007-0849-7 and indexed by all major databases like Scopus, ISI Web of Science (Thompson Reuters), Ei Compendex, etc.

The theme for 2023 is "Digital Transformation: Technologies Shaping and Driving the New Normal". The COVID-19 pandemic has accelerated the growth and adoption of new technologies and digital products worldwide due to which organizations are focusing on emerging technologies like AI/ML, cybersecurity, data science, etc. The pandemic has shown us that in every sector ranging from healthcare, education, retail, finance to transportation; companies and organizations that have adopted digital initiatives and emerging technologies have become sustainable and kept themselves ahead of the learning curve. Therefore, in this upcoming edition of the conference we plan to focus on these digital transformation aspects and how these may impact the people and society. By incorporating a variety of related topics, IAIT2023 aims to create and promote more inter-departmental and inter-disciplinary research ideas and knowledge.

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## **IMPORTANT**

Date of Conference :
Paper Submission Deadline :

6-9 December, 2023 25 October, 2023 (Hard Deadline)

25 November, 2023

## COMPUTATIONAL INTELLIGENCE

- » Artificial Intelligence for Brain Informatics » Brain Computer Interface
- » Computational Intelligence in action (IoT, Medical Systems, Military Systems, Navigation Systems,

- » Data Analysis and Pattern Recognition» Social Implications of Technology
- » Deep learning, and emerging models

## MIXED REALITY APPLICATIONS

- » 3D interaction in VR environments
   » Design of Inclusive Systems
   » Collaborative Thinking

- » Creative Process
   » Emotional and Affective Design
   » Design for the Elderly
   » Design of Inclusive Human-Machine Systems
   » Inclusion for Real-world Applications

- » Human diversity in the techno-sphere
  » Applications of XR technologies in various domains like

- Wearable Devices in Sports and healthcare
   Digital Human Modeling
   Emotional User Experience
   Social and Organizational Computing
   Accessibility for the Elderly

- » Kansei Engineering for Product and Service
   » Affective computing
- » Emotional Aspects in Social Networking System » Ubiquitous Computing

### TRACK IV: HUMAN-TECHNOLOGY AND FUTURE OF WORK

- » User Experience (UX) and Usability

- » Novel Interaction Technology» Models for Cyber Physical Systems
- » Interactions and Visualization of Data » Emerging Ubiquitous, Handheld, and Context-aware Interactions

## TRACK V: DIGITAL LEADERSHIP, STRATEGIES AND SMART SOCIETY

- » Digital Strategy Formulation» Agile Methodologies

- » E-governance: Economics and Development
   » Smart Manufacturing
   » Scalability of Digital Entrepreneurship
   addressing Global Challenges
   » Web Intelligence and Recommender Systems

## PRIVACY AND AL

- » AI/CS Security (e.g., adversarial machine learning) » Autonomous Vehicles and Devices » Blockchain and Distributed Ledger Security

- » Digital Forensics
  » Privacy and Risks in VR/AR/Metaverse
  » Al for Detecting and Preventing issues like
  Cyber-harassment, Suicide, Sexting, etc.

## TRACK VII: DATA AND SOFTWARE ENGINEERING

- » Data Flow and Streaming for Realtime Al » ETL and Data Operations on Data Lake » Data Modelling and Engineering for Big Data » Data-driven Decision Making

- Development

  » Al for Software Engineering and



